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## Unveil Digital Download



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### About This Game

**NOTICE:** The game may not work on some system configurations. The problem is rare, but we have some reports. This is an engine issue (RPG Maker and MKXP) and it's out of our reach, since we only made the game, not the engine underneath.

Feel free to purchase the game and if you happen to be one of those cases, go ahead and refund it right away. We apologize for any inconveniences.

### Authentic Survival in Nature

Survival in it's purest form, in a deeply simulated world, modeled after nature itself.

### Energy preservation

Every step you take and every action you perform costs Energy, you can only replenish by ingesting food. If you run out of Energy, you run out of luck.

Setup traps to catch wild animals, fish fresh fish, or harvest and replant plants.

Cook fat or eat worms if you have to.

### Rehydration

Your body spends water to function, and also to sweat, the only mechanism to cool the body off. Water is life. They say it for a reason.

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Find fresh water, refill water containers, collect rain water, or produce it from air humidity or salt water.

## **Body temperature**

High temperatures and dry air increase water loss, while low temperatures can cause sickness or even the body to shut down.

Adapt or be left behind.

Shelter from cold or intense sun. Wear clothes to protect from rain, sun or to warm up. Relocate if suited by season.

## **Simulation: A true model of nature**

### **Planet rotation**

Earth tilt, spin and rotation simulation defines sun altitude, allowing for a great diversity of survival locations by latitude.

Survive near Equator for a permanent summer, or close to the Pole to survive nights that last an entire season.

### **Weather cycle**

From water evaporation to cloud formation, thunderstorms, hail, atmospheric pressure differences, dried rivers or snow.

The robust Weather cycle simulator recreates true, ever changing climatic conditions to put your instincts to test.

### **Fauna**

Fishes and small land animals grow and reproduce. Animals can get pregnant, overpopulate or get extinct.

Sustainable survival is key for yourself, the environment, and yourself again.

### **Flora**

Photosynthesis, water absorption, fertilization, hibernation. Plants react to sun and soil humidity as you would expect.

Plant, care and harvest fruits for a slower paced, safer, long term survival.

### **Fire**

Fire burns fuel, based on fuel quantity, wind speed and humidity. Fire increases ambient temperature of small caves.

Fire and heat behaves realistically to make conscious choices based on real life behaviors.

### **Body temperature**

Temperature assimilation and air dissipation rate based on air humidity, wind speed and temperature.

The body will Shiver or Sweat to regulate its temperature, and keep the skin moist if hot dry air rips it away.

## **On going development**

The game is out there and finished. Yet, it isn't "finished".

Now more than ever we want your feedback on balance, new features and content. We want to make the game of your dreams.

**Learn more at [unveilgame.com](http://unveilgame.com)**

- [Features overview](#)

- [Full list of features in Unveil](#)

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Title: Unveil  
Genre: Indie, Simulation  
Developer:  
Particle Studios  
Publisher:  
Particle Studios  
Release Date: 19 Apr, 2016

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**Minimum:**

**OS:** Windows XP

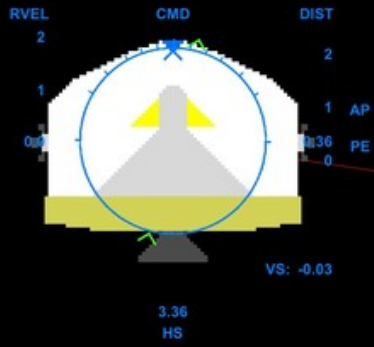
**Processor:** 2.0 GHz

**Memory:** 2 GB RAM

**Storage:** 500 MB available space

English

Level: 1  
Score: 372  
Warp: 1x







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Not that great. fun for a while then lame. Is a time killer. King and the Warlord is an amazing peice of content. Unlike Grim and the Grave that changes nothing meaningful and gives you very little new content to play with King and the Warlord gives you two completely new campaigns with an interesting mechanic.

Featuring 2 new legendary lords, 2 new start positions, 1 new campaign mechanic, 6 new units and 22 regiments of renown this DLC may look similar to Grim and the Grave.

The power of new start positions is it gives you completely different experiences when you play the campaign. Even if you completed a Greenskin and a Dwarf campaign this DLC gives you a really unique set of campaigns.

The regiments of renown are nice and have a few new mechanics making them far more interesting than the Grim and the Grave set.

Amazing peice of DLC and a great evolution on the Grim and the Grave style of DLC. Must buy!. Sincerely one of the funniest and most charming games I've played in a very very long time.

There is so much heart and soul in this game you can't help but grinning like an idiot whilst playing!. This game is very similar to fruit ninja, but its done candy instead. The game works well and its still very much fun. There is room for improvements to make this game better and different if people would offer some constructive critacism. Nothing wrong with competition, which might make these games better.. Really fun little lite strategy game. Something fun to play while I listen to podcasts\audio books. Clearly crafted with care and love. Some suprisingly nice voice acting :)

If you are experienced with strategy games, its not particularly difficult, but it eventually throws some suprisingly complex levels at you.

Requires a mouse scroll wheel (hard coded) which I don't have on my laptop, which is annoying. I would really appriciate the option of mapping the scroll wheel to some other buttons (but I'm not sure how much of a pain that is from a coding perspective).. This makes the base game soooooooo much better to play.. I don't recommend this game.For several reasons.

1.This is a potential game. But it is an online game.You need to register and log in just for the singleplayer.This might not be an apparante fault,but consider once the server's closed, you can't play forever, and we'd have no way knowing when they will close it.And once that's happened your ships are lost forever.I can't play knowing my playability is in other's hand.

I used to host a private Minecraft Bukket server and i had to stop it. Those who played on it were very sad. I don't want it to all happen again.

=====EDIT=====

Since the devs have kindly responded, I probably should have elaborated on my point. My point is:

a\_ that this game could be developed for a better single player experience,with player fighting ai and don't need to connect to the internet to play,(for example during bad internet service which is all the time where i live) and that

b\_ this game developer chose not to do it, out of their idea for a multiplayer-focused game.

I fully respect their choice of doing so, which surely helps with DMR and management. Yet Homeworld was a good game and people enjoyed both its MP and its SP. Its great MP didn't stop it from being a good SP game, and vice versa .What i mean is that IMHO building a good MP game does not mean that you need to sacrifice SP or make it Always-Online.Espeicially since the later can be exploited (to let the players bail the game out for example) i would much like to see it be truly SP/No-net-capable, precisely because i think the game mechanics are creative, although having some problems, as elaborated below, in my old review.

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2.The game lacks long-term playability. When you've beaten all the ships you actually wins this game. I mean , for example ,look up Reassembly.It's the same genere but it is an open-world where you can get all kinds of encounters and play for

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domination. YOU ACTUALLY DO SOMETHING. But Istroid simply lets you win/lose a game without much of the bigger picture.

3.This game's players seems to utilize specially-crafted ships for purpose of defeating others.While i admire their creativity, I might also suggest that this approach forces others to develop counter approach vehicles that's equally massive. In the end it is a game of LET'S BUILD THE TITAN AND BE DONE WITH IT. This game's design deprives the players of the freedom to play their style

4.Graphics.The battles are dull without much excitement(graphically). Like Starsector, when you have a Paragon(Tri-Tachyon BB)and fire everything at another BB IT LOOKS GORGEOUSE. Watch some vids and get an impression and you will see how these two games compare. Also see Reassembly. When you fight fights in Reassembly you get an impression of really in space----engines smoking,plasma flying,missiles shooting everywhere--which istroid lacks in all respective.

5.Plausibility.Why the HELL would anyone want to put two ships and destroy eachother? And how are they manufactured? IS there a way resource is collected? And do people really die in these battles? These are all questions that requires answering. in other words the game lacks in background.Other games lets you fill in the blanks(ie,Reassembly)but i feel hard-pressed to fill in the blanks when i have so cartoonic starships flying around.

6.Physics. How are those ships turned without an RCS and what does those damn wings do and why are there no repulse when i fire those damn cannons?why does my bullet lacks stopping power? amd why am i slowing down in mid space?

(Okay i have to admit that except point 1 i could have got along with all those problems.)

So in all my advice is look around and see if there's other games in this genere you like and compare before you start serious playing. BECAUSE THIS ISN'T THE BEST GAME OF this GENERE IMHO.Unless the devs give us the server files.InThatCase i will certainly reconsider my review.

EDIT:Oh FOGOT ABOUT THE DAMN PAID DLC.DAMN EXPENSIVE AND WHAT, JUST FOR ROTATING BLOCKS?MIGHT AS WELL BUY REASSEMBLY.. I started playing this game to get the free tf2 items. However, while playing I got fond of it. Its really fun so I recommend this to not just TF2 players but everyone.. Good game, after 10 hours I think I got all I can out of it but at this price that's excellent. The idea is fun, I love any type of god simulators and this one was clearly well thought-out.. The best puzzle-platformer I have ever played (and failed at)!



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glitchy glitchy, not worked on compatible mac or windows. tried numerous times, sure some people get lucky. cheap enough to forget about it. Very simplistic shooter with very little depth or originality. Best part actually are the graphics.

It's fun to try out 5 minutes, but after 5 minutes you either got bored or finished the game.. this game needs some help bad i even play the game because the damn bus jumps all the damn places it's like if you spend \$34.99 for a game I should be able to play it WTF or money back. I just played 13 minutes of this game.

It is solid gold.

I had no idea what I was getting into (I love doing that)

And I found something very special here.

Charming innovative & and very unique.

**Final Score: @# V % ^**

**. I bought this for \$20 on sale. I bought it for a friend too. Fired up the stream, started the game. We discovered the story is limited to males only. Online matches are apparently limited to male vs male or female vs female. Input lag was awful. Movement was sluggish and running felt like being pushed slowly on ice. I shut the stream down after an hour because of how bad this game is. I was so disappointed i couldn't figure out what else to do. So i voluntarily played league of legends to hate myself further.**

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